# **Kacper Szelest**

Game Designer | IG50 Design/Narrative Winner

**SUMMARY** 

A Hard-working, confident and passionate Game Developer who graduated from Falmouth University. I aspire to be a creative director at a game studio, however, I recognise that prior experience is required, and I am open to working in other roles as I pursue my goal. I can work under pressure and reach deadlines on time, with a drive to see work through to completion. Furthermore, I enjoy working together in a team and on my own initiative. I have a logical approach to solving problems, with a sprinkle of creative influence. In short, I am dependable, diligent, and eager.

#### **EDUCATION**

### Falmouth University, Games Academy

— BA (Hons) Game Development: Writing, 2:1

September 2021 – June 2024

### Barton Peveril Six Form College, Eastleigh

- Creative Digital Technologies, D\* D\* (BTEC)
- English Language and Literature, B (A LEVEL)

September 2019 - May 2021

### **PROJECTS**

## Endless Vendetta — Hardcore FPS Bounty Hunter Shooter June 2023 - May 2024

Created Design doc and scripted dialogue. Recorded and edited audio, music, and dialogue. Designed levels and created art assets

# **The Witch and The Candy House** —Stealth Adventure Game January 2025 - January 2025

Designed interweaving levels with multiple avenues of progression Animated multiple cutscenes within Blender, and created theme fitting assets. Playtested and iterated on multiple level layouts.

# **Bittersweet High School Romance** —Romance Visual Novel February 2023 - May 2023

Created Design doc, character profiles and character dialogue Recorded and edited audio and music Programmed entire game in Python using ren'py

#### **AWARDS**

### Into Games 50 Game Design/Narrative Winner

2025

IG50 is a competition for aspiring game devs from the working sector to display their skill Winner of IG50's Design/Narrative category

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### **SKILLS**

Agile, Team Management, Blueprints, Visual Code, GitHub, Trello, Unreal Engine 5, Blender, Unity, Music production, FL Studio, Ambitious.

#### **HOBBIES**

**Basketball** 

Video and board games

Gym and exercise

Cooking

**Music Production** 

### **LANGUAGES**

English - fluent

Polish - fluent

Japanese - intermediate

**LINKS** 

**Portfolio** 

LinkedIn

**SoundCloud**